

Old Town Lewisville











Intelligent. Urban. Community.

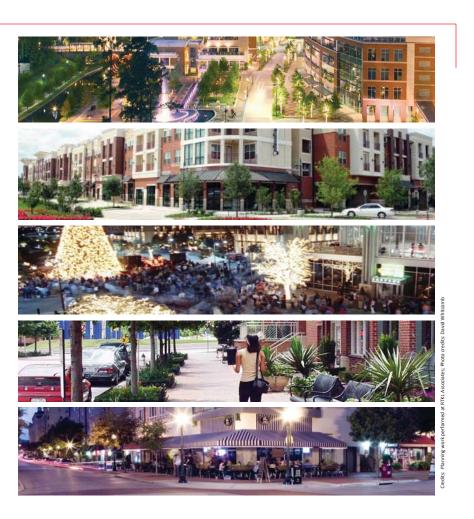
January 2017

Transit Oriented Development (TOD) Plan Update

Adopted September 11, 2017

Topics of Discussion

- 1. Planning Context
- 2. Base Real Estate Analysis
- 3. Conceptual Development Plan
- Master Plan
- Individual Projects
- 4. Summary of City Returns







Transit Context

Existing 115 Existing Stations

126 ac/station

14,490 ac

Planned 106 Planned Stations

126 ac/station

13,356 ac

Total 221 Station Areas

27,846 ac

Total TOD Opportunity:

1.48% of MSA

Old Town: 0.45% of all Stations

0.01% of MSA

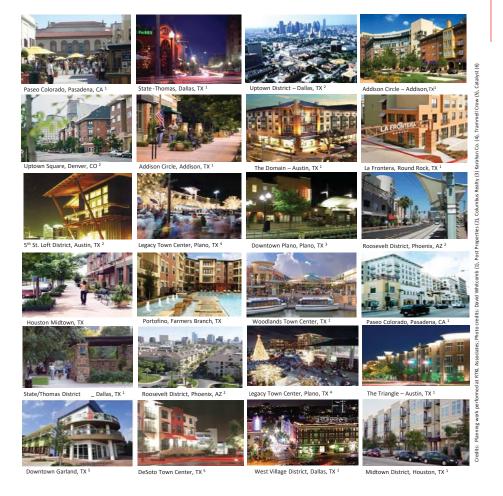






Market Context

- The market has changed dramatically over last cycle
- There has been an evolution away from the development patterns of the 60's-90's
- The market rewards customized, mixed-use and visually appealing environments
- It is looking for urban sensibility, technological savvy and an informal "authenticity" of place
- In essence, whether in the City or Suburb, these places aren't "packaged" or "formulaic"
- If 5% of market has interest in urban TOD, that is roughly 145,378 HH.

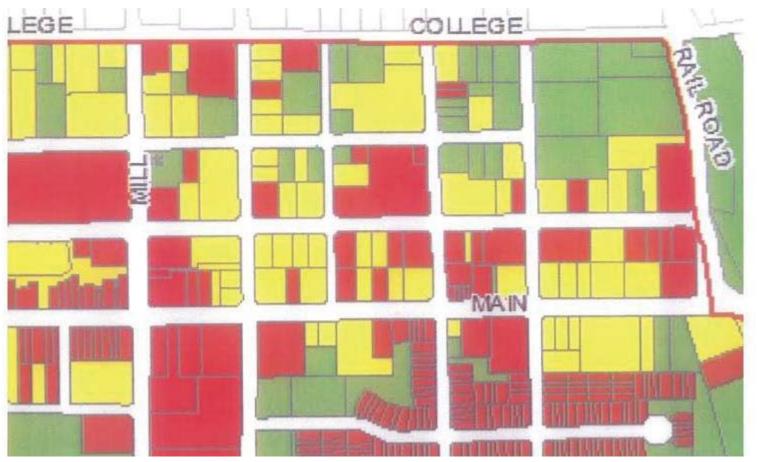












Land Analysis

Parcel Valuation (Core Parcels)

- Analysis based on Appraisal District total assessed parcel value applied to the land sf
- Conclusions are based on the likelihood of unassisted new construction on the parcel
- Assessed values are generally lower than market values

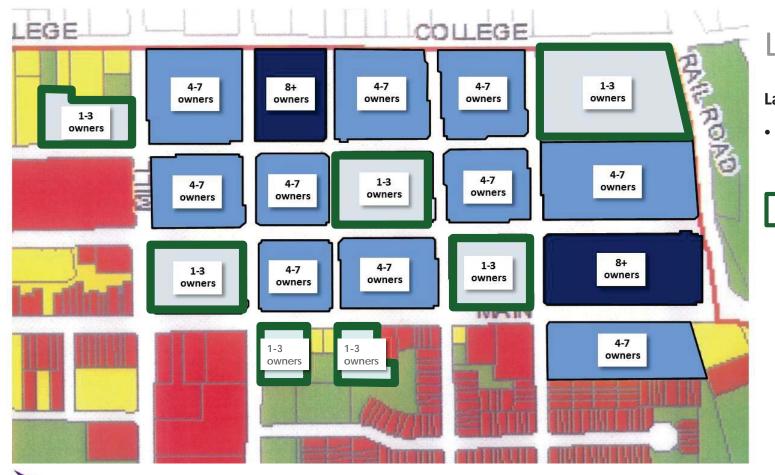
\$0 - \$7/sf (more likely)

\$7 - \$15/sf (less likely)

\$15/sf + (difficult)



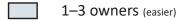


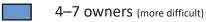


Land Analysis

Land Assembly (Core Parcels)

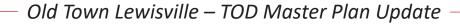
 Analysis based on number of property owners / degree of assembly difficulty













Key Projects

Focus should be on viable projects, or key sites that can transform the market

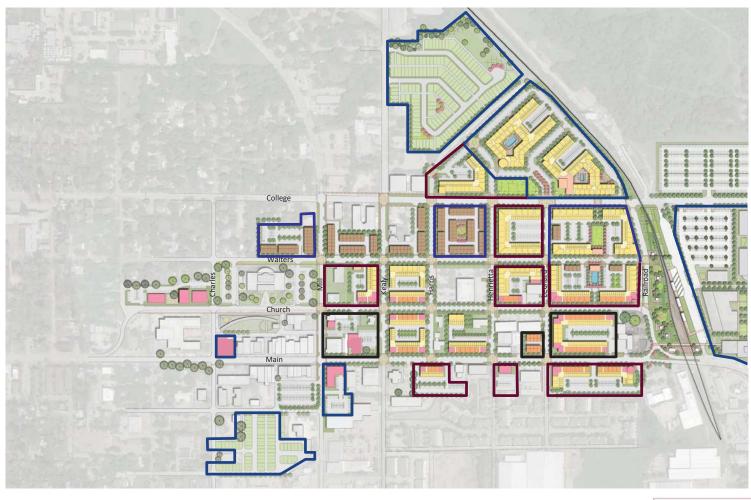
Considered developments should emphasize "urbanity"

Land assembly is the largest challenge in Old Town during initial phasing

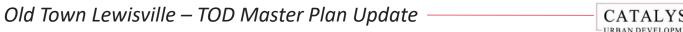
More likely

More difficult

Incentives likely













Master Plan

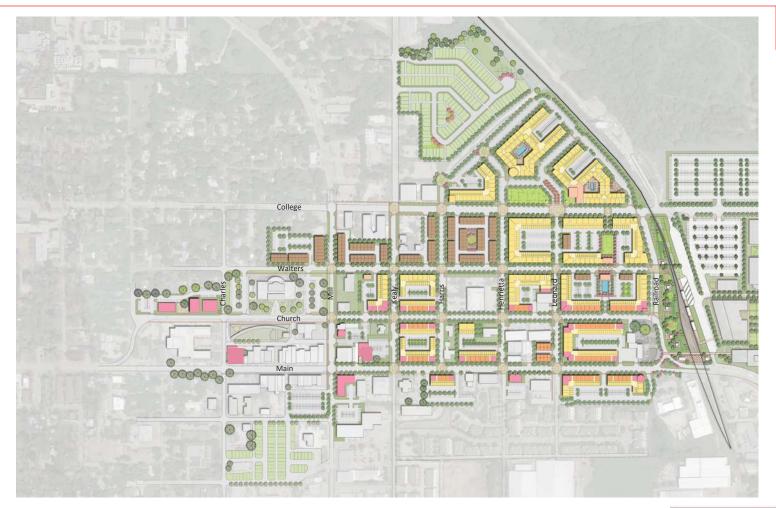
Market-based focus shown on all development sites

8 developments highlighted as being catalytic:

- Two mixed-use
- Two restaurant
- Two urban apartment
- Two townhome

Emphasizes urbanity:

- East-west connection
- Street block closure
- Street parking
- M/U on Church & Main
- Townhome transition
- Community garden
- Programmatic anchoring:
 - > Institutional east of rail station
 - > Housing density north of College
 - > Restaurant density on Main
 - >Townhome and M/U in core











Group 1: CITY-SPONSORED PROJECTS





PROJECT 1.1 - URBAN MIXED-USE RESIDENTIAL at Leonard/Walters









Project Details

Includes non-city-owned properties are able to be assembled along Church Street

- 293 units
- 11,000 sf restaurant/retail and storage; restaurants on corners along Church and live/work streetscape between
- Smaller "granny flat" style units and amenity buildings for interest along Walters
- Pool plaza and dog park
- Requires land assembly along Church





PROJECT 1.1 - URBAN MIXED-USE RESIDENTIAL at Leonard/Walters



Development Issues

- \$38M+/- development
- Likely \$4.1M+/- of extraordinary site and infrastructure cost before enhanced building costs requiring incentives
- This option should be presented in the informal discussions with developers
- City should have informal conversations with area developers that implement these types of developments to gauge their interest, discuss City's goals and developer's needs, etc
- A formal RFP may not achieve the desired results





PROJECT 1.1 (option b) - URBAN RESIDENTIAL at Leonard/Walters









Project Details

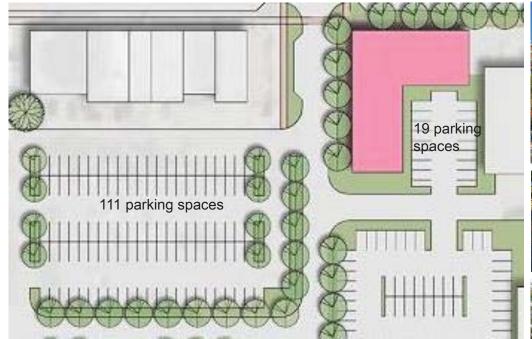
If adjacent non-city-owned properties cannot be assembled

- 250 units
- Landscaped amenities including pool plaza and gated front yards
- Townhome style units on Leonard
- Extension of Walters to Railroad likely required as fire lane
- Requires corner parcel at Church and Leonard to create "front door"
- \$32M+/- development
- Likely \$2.5M+/- of extraordinary site and infrastructure cost before enhanced building costs requiring incentives
- Additional incentives may be required due to perceived risk and lack of strong frontage





PROJECT 1.2 – RESTAURANT/OFFICE at Main/Mill on City land











Project Details

- Two story loft office over restaurant with outdoor dining
- 6,000 sf dining and 6,000 sf loft office
- Rear parking lot with access to adjacent building parking
- Lot west of Mill restriped to gain more parking spaces
- \$2.5+/- development
- Likely \$250k in streetscape and land write-down incentives necessary





PROJECT 1.3 – TOWNHOMES and City Hall Parking



Project Details

- Two and Three Story Townhomes
- 57 units, all with tuck-under parking garages
- Visitor parking on street in urban streetscape
- City hall lot reconfigured to occur behind new townhomes to allow "block face"







PROJECT 1.3 – TOWNHOMES along Walters



Development Issues

- \$15M +/- development
- Likely \$200,000 of extraordinary streetscape cost requiring incentives to sell at high end of market
- Due to complexities involved, City should have informal discussions with developers rather than going through formal RFP process







Group 2: MIXED-USE INFILL PROJECTS





PROJECT 2.1 – MIXED-USE Residential along Main and Church



Project Details

- **193 units** including in-line live/work streetscape
- 24,000 sf corner retail & restaurant, and storage
- Two and three story mixeduse buildings
- Requires street parking to make non-res space work













PROJECT 2.1 – MIXED-USE Residential along Main and Church



Development Issues

- \$28.8M+/- development
- Likely \$5M+/- of extraordinary site and infrastructure cost before enhanced building costs requiring incentives
- Challenging land assembly
- Existing land uses should have more stringent code enforcement policy in place to ensure proper neighboring conditions
- Due to complexity of this project, and lack of public property in assemblage, City should have informal discussions with developers rather than going through formal RFP process





PROJECT 2.2 - MIXED-USE Office at Main/Railroad













Development Details:

- 165 units including in-line live/work streetscape
- 19,500 sf corner retail & restaurant, and storage
- Two and three story mixed-use buildings
- Requires street parking to make non-res space work
- \$24.5M +/- development
- Likely \$4M+/- of extraordinary site and infrastructure cost requiring incentives
- Due to complexity of this project, and lack of public property in assemblage, City should have informal discussions with developers rather than going through formal RFP process





PROJECT 2.2 (option b) – OFFICE MIXED-USE at Main/Railroad gateway













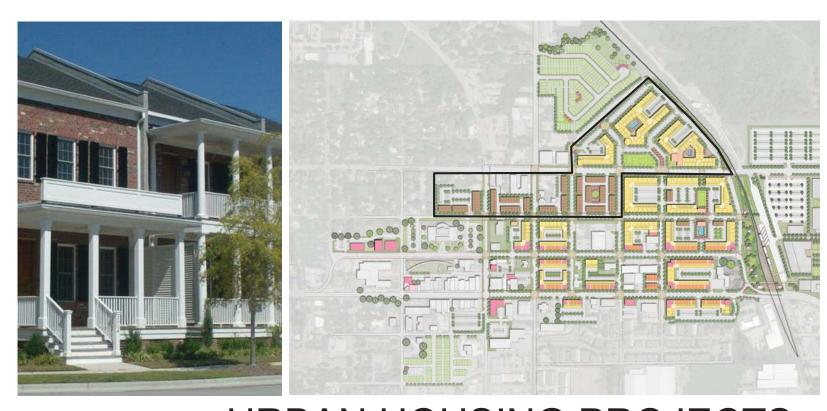
Project Details:

- 53,000 sf office in 2 story gateway building across street from urban garden & station
- 125 loft units in "liner" buildings and a 2 and 3 story structure on south side of Main Street (w/surface parking) all including live/work units in-line between retail/restaurants
- 9,500 sf retail and restaurant
- 200 space garage in 2.5 story structure with 3 story mixed-use buildings around it
- \$30.7M +/- development (\$10.7 O+\$18.6MU+\$1.4G)
- Likely \$6M+/- of extraordinary site and infrastructure cost requiring incentives
- Difficult assembly due to recent private improvements
- This would be in a later phase



Old Town Lewisville – TOD Master Plan Update





Group 3: URBAN HOUSING PROJECTS





PROJECT 3.1 - URBAN HOUSING at College/Leonard



Development Details

- 3 story urban apartment blocks
- 368 du (can be one or two phases)
- Combination of on-street parking and interior surface parking courts
- Front pocket park as central amenity space along College St.
- Separate pool courtyards
- New urban streetscapes throughout
- Requires land assembly on west side of site along College to allow the full size (or a second phase of 78 units)
- \$48M+/- development
- Likely \$3.9M+/- of extraordinary site and infrastructure cost before enhanced building costs and requiring incentives
- Due to lack of public property in assemblage, City should have informal discussions with developers rather than going through formal RFP process





PROJECT 3.2 – TOWNHOMES along Walters







Project Details

- 80 units, all with tuckunder parking garages; visitor pkg on street in streetscape
- Key corners utilize a "closed corner" design concept
- \$20M +/- development
- Likely \$300,000 of extraordinary streetscape cost requiring incentives
- Due to lack of public property in assemblage, City should have informal discussions with developers rather than going through formal RFP process







Group 4: RESTAURANT PROJECTS





PROJECT 4.1 – RESTAURANT at the silos along Kealy











Development Details

- Lewisville Feed Mill Converted into Bar/Grill
- New retail added along Mill St adj. to auto repair
- New parking layout working with block ownership
- 4,000 sf retail
- 5,000 sf restaurant
- 90 parking spaces
- \$1.9+/- development
- Likely \$200k in streetscape and parking improvements requiring incentives





Summary

Four Project Groups totaling 8 Developments:

• Two mixed-use \$ 53M-\$69M • Two urban housing \$ 80M • Two restaurant 5M \$ 35M

\$173M-\$189M

PPP* Requirements:

Two townhome

• Two mixed-use 9M-10M • Two urban housing 7M • Two restaurant \$ <1M • Two townhome \$ <1M \$ 17M-19M * includes public infrastructure

City Returns:

+/-10:1 • 15 year investment ratio:

- · Generating critical mass of building and nighttime population
- Multiple street faces redeveloped
- New brand identity for Old Town











